

## Keys For System Management Metrics (#1: Elements)

Device <b>Go</b> SDK	Device <b>C</b> SDK
<pre>{   "Memory":{     "Alloc":1403648,     "Frees":1504,     "LiveObjects":18280,     "Mallocs":19784,     "Sys":71891192,     "TotalAlloc":1403648   }   "CpuBusyAvg":2.224995150836366, }</pre>	<pre>{   "Memory":   {     "Alloc":329072,     "TotalAlloc":839680   },   "CpuLoadAvg":3.375,   "CpuTime":0.027213000000000001,   "CpuAvgUsage":0.0010293528009986004 }</pre>

- Some keys are common, while several are not.

Key	Device <b>Go</b> SDK	Device <b>C</b> SDK
<b>Alloc</b>	Bytes of allocated heap objects	Amount of heap memory in use, in bytes
<b>TotalAlloc</b>	Cumulative bytes allocated for heap objects	Total heap size, in bytes
<b>CpuBusyAvg</b>	Average overall CPU usage for the last half-minute	N/A
<b>CpuLoadAvg</b>	N/A	Average overall CPU usage for the last minute, as a percentage.
<b>CpuTime</b>	N/A	The amount of CPU time used by this service, in seconds.
<b>CpuAvgUsage</b>	N/A	The amount of CPU time used by this service, as a fraction of elapsed time.

- Generic, type-less structure—the interface—to the rescue!
  - Assemble (aka aggregate) the unique key-value pairs (Device C SDK vs Device Go SDK)
  - Details in the next doc