



5/20/21

Attendees:



Others may have been in attendance after roll was captured.

## Agenda

### Old

- Ireland tasks update
- Timeout issue

### New

- Port changes
- Service info

## Old Business

### Ireland

#### Update from Cloud:

- Notifications - almost done - one final API (security injection for SMTP username / password) - work like app service
  - Still have to do email send (and would be the final bits)
  - Need notifications client (Bruce working)
- System management - working on final operation API (metrics and health APIs done)
- Next week - clean start on any V2 APIs
- Lenny has draft PR for ripping out V1 code
  - Core contracts will need the same cleanup (removing v2/v2/models)
- TAF tests ongoing
- Integration / use of V2 APIs and any issues - NSTR
- Documentation - NSTR
- CLI update to V2 - underway (meeting tomorrow with Canonical)
- Removal of EdgeX 1.x code - started by Lenny
- Kubernetes - NSTR
- UI - probably 2.0.1 release.

### Timeout issue



*(plus system management and UI)*

- Lenny's suggestion good - add Max Request Size - int, have a HealthCheckInterval - string, and RequestTimeout - string in the ServiceInfo structure
- Tony to reply with any additions - **+1 approved**
  - **Lenny to create the issue for this.**

### ADR Review

- [ADR metrics collection](#)

### New Business

- Protocol in ServiceInfo - per email exchange (finalize, and part of the same email exchange around Timeout)
  - Decision was to drop the Protocol. Even though HTTPS may be used in the future (vs HTTP and the default), it was felt that doing HTTPS would require additional certificate or other details not in the ServiceInfo structure.
  - Lenny to create the issue
- Port changes - timing, effort, action items
  - Per TSC decision yesterday, moving all EdgeX ports to the IANA dynamic port area.
  - Draft changes for most of this work is already by Lenny - done
  - Some device services still need clean up (those not in testing critical path)
  - Documentation will need to be updated
  - edgex-examples need to be updated