EdgeX Registry Abstraction

Decouple EdgeX services from Consul https://github.com/edgexfoundry/edgex-go/issues/797

Existing state

config-seed

init.go

- Checks if Consul is available by attempting to access /v1/agent/self path on consul service
- If available, returns pointer to Client
- populate.go
- PUT properties into Consul KV (legacy Java services) Obsolete now?
- PUT configuration into Consul KV
 - * Does GET on each KV prior to PUT

Requirements

- Check if Registry Service running
- Create NewRegistry if running
- GET configuration values from Registry Service(nil if not there)
- PUT configuration values into Registry Service

All Others services

use internal/pkg/consul/client.go

- Uses mitchellh/consulstructure for watching for configuration changes

Requirements

- Register service with Registry Service
- Register health check URL with Registry Service
- Load configuration from Registry Service and map values into configuration struct
- Watch for configuration changes in Registry Service and notify current service with latest configuration
- Get service endpoint information

device-sdk-go

clients/init.go

- checks if Consul service is available

- checks in dependent services are available

internal/pkg/consul/client.go

- Similar to version in edgex-go, but doesn't use mitchellh/consulstructure to watch for changes

Requirements

- Check if dependent services are available.

- Same as edgex-go microservices

What we need in an Abstraction API

- Check if Registry Service is running
- Register current service with Registry Service
- Register health check URL with Registry Service
- Load configuration from Registry Service
- Put configuration into Registry Service
- Check if a configuration value exists in Registry Service
- Get a configuration value from Registry Service
- Put a configuration value into Registry Service
- Watch for configuration changes in Registry Service
 - Load new configuration from Registry Service when changed
 - Notify app that configuration changed
- Get service endpoint information from Registry Service
- Check with Registry Service if a dependent service is available

Proposed Abstract Registry API

RegistryClient

- Struct containing Service and Registry Service information
- Similar to existing ConsulConfig
- Info for connecting to Registry Service
- Info defining configuration pathing
- etc.

NewRegistryClient(registryInfo config.RegistryInfo, serviceInfo config.ServiceInfo, serviceKey string) (*RegistryClient, error)

- Loads Registry implementation
- validate plugin conforms to required API and saving pointers to functions
- Calls NewRegistryClient(registryInfo, serviceInfo) on the implementation
- (registry *RegistryClient) Register() error
 - pass thru to implementation

(registry *RegistryClient) PutConfiguration(configuration interface{}) error

- pass thru to implementation
- (registry *RegistryClienty) GetConfiguration() (interface{}, error)
 - pass thru to implementation
- (registry *RegistryClient) IsRegistryRunning() bool
 - pass thru to implementation
- (registry *RegistryClient) ConfigurationValueExists(string name) (bool, error)
 - pass thru to implementation
- (registry *RegistryClient) GetConfigurationValue(string name) ([]byte, error)
 - pass thru to implementation
- (registry *RegistryClient) PutConfigurationValue(string name, []byte value) error
 - pass thru to implementation
- (registry *RegistryClient) **WatchForChanges**(updateChan chan<- interface{}, errChan chan<- error) - pass thru to implementation
- (registry *RegistryClient) GetServiceEndpoint(serviceId string) (ServiceEndpoint, error) - pass thru to implementation
- (registry *RegistryClient) IsServiceAvailable(serviceID string) bool

Proposed Registry implementation API

NewRegistryClient(registryInfo config.RegistryInfo, serviceInfo config.ServiceInfo, serviceKey string) (*RegistryClient, error)

- Saves the registry and service information

- Sets up connection to Registry Service
- Returns pointer to RegistryClient struct

Register(registry *RegistryClient) error

- Registers the service with the Registry Service

- Registers the health check callback with the Registry Service
- PutConfiguration(registry *RegistryClient, configuration interface{}) error
 - Puts the configuration into the Registry Service using the configuration base path

GetConfiguration(registry *RegistryClient) (interface{}, error)

- Gets the whole configuration from the Registry Service mapping values into the struct
- IsRegistryRunning(registry *RegistryClient) bool

- Determines if the Registry Service is running or not

ConfigurationValueExists(registry *RegistryClient, string name) (bool, error)

- Determines if the Registry Service has the value associated with the passed in name

GetConfigurationValue(registry *RegistryClient, string name) ([]byte, error) - Gets the value associated with the passed in name from the Registry Service. nil if not in Registry Service.

PutConfigurationValue(registry *RegistryClient, string name, []byte value) error

- Puts the passed in value into the Registry Service associate with the passed in name

WatchForChanges(registry *RegistryClient, updateChan chan<- interface{}, errChan chan<- error)

- watches for configuration changes in the Registry Service.

- Changes are sent back on the updateChan channel and any errors on the errChan channel.

- Must be called as a go func

GetServiceEndpoint(registry *RegistryClient, serviceId string) (ServiceEndpoint, error)

- Returns the service endpoint information for the service ID passed in. nil if service not registered. **IsServiceAvailable**(registry *RegistryClient, serviceID string) bool

- Returns true if service identified by the passed in ID is currently available, false otherwise