# EdgeX Foundry Core/QA Working Group



25 July 2023

# **ATTENDEES**

ML	Melody Liu (IOTech) (Host, me)	• • <u>•</u>	ļ	<b>7</b> ⁄0
L-	Lenny - Intel	Q	ļ	<u> </u>
RH	Rodney Hess (Beechwoods)	E	0	<u> </u>
ВМ	Brian McGinn(Intel)	A	6	<u> </u>
BN	Bryon Nevis	A	6	<u> </u>
СН	Celine Hsu(IOTech)	A	6	<u> </u>
СТ	Cloud Tsai (IOTech)	A	6	<u> </u>
JW	Jim Wang (Intel)	A	6	<u> </u>
VL	Valina Li (Intel)	A	6	<b>/</b> ⁄⁄

## **AGENDA**

#### **TAF Status**

- Functional tests:
  - o Non-Security 606 tests All pass
  - o Security 607 tests All pass
- Integration tests:
  - o Non-Security 113 tests All pass
  - Security 114 tests All pass
- Performance tests:
  - o Non-Security 10 tests All pass

#### **QA Progress**

### QA progress:

All tests pass on Jenkins

#### DONE

edgex-taf #836 Add tests to use Chinese and space character in source name

#### **IN PROGRESS**

edgex-taf #848 Update scripts for connecting secure MQTT to Commands via messaging

Issues and PRs for failed tests

None.

#### **Core Progress**

#### DONE

- Several docs are refined and fixed.
- [URI4Files] Go- Refactor loading Config file to handle URI #553
- [go-mod-bootstrap]Move all the common API into go-mod-bootstrap #478
- [URI4Files] Refactor loading of UOM to handle URI #4589
- [URI4Files] Add CA certs to all Core/Support/Secuiry docker images so pulling file via HTTPS is enabled #4588
- Tags field in DeviceCommand is missing #4611
- [edgex-go]Move all the common APIs into go-mod-bootstrap #4608
- Add better error handling in bootstrap handlers when Common Config is missing #564
- [go-mod-bootstrap]Replacement for Gorilla/MUX package #556

#### **IN PROGRESS**

- [edgex-go]Replacement for Gorilla/MUX package #4247
- Move the common middleware functions to go-mod-bootstrap #565
- Add better error handling when run in hybrid mode with common Config being missing for services #4615

• Create a board to track v3.1 doc overhaul #1151

Core /QA WG [Project Board]

**URI's for Files Implementation [Project Board]** 

Security [Project Board]

**NOTES**